



Year Two

Spring Term Curriculum Plan

English

Reading:

Develop phonics until decoding secure
Read common suffixes
Read & re-read phonic-appropriate books
Read common 'exception' words
Discuss & express views about fiction, non-fiction & poetry
Become familiar with & retell stories
Ask & answer questions; make predictions
Begin to make inferences

Writing:

Spell by segmenting into phonemes
Learn to spell common 'exception' words
Spell using common suffixes, etc.
Use appropriate size letters & spaces
Develop positive attitude & stamina for writing
Begin to plan ideas for writing
Record ideas sentence-by-sentence
Make simple additions & changes after proof-reading

Grammar:

Use . ! ? , and '
Use simple conjunctions
Begin to expand noun phrases
Use some features of standard English

Speaking & Listening:

Articulate & Justify answers
Initiate & respond to comments
Use spoken language to develop understanding

Art and Design

Develop ideas from a variety of starting points
Use a sketch book for using a range of joining techniques including gluing or tying
Use line and tone to draw shape, pattern and texture
Use modelling materials to create form
Mix colours to suit a task
Create patterns using natural materials
Explain success and challenges when completing a piece of artwork
Choose appropriate materials and techniques for a given project

Maths

Number/Calculation:

Know 2 & 5x & 10x tables
Use x and ÷ symbols
Recognise commutative property of multiplication

Geometry & Measures:

Identify & sort 2-d & 3-d shapes
Identify 2-d shapes on 3-d surfaces

Fractions and Data:

Find and write simple fractions
Understand equivalence of e.g. $2/4 = 1/2$
Interpret simple tables & pictograms
Ask & answer comparison questions
Ask & answer questions about totalling

Design and Technology

Choose appropriate materials and suggest ways of manipulating them to achieve a desired effect
Produce detailed, labelled drawings or models of products on design criteria
Use tools safely for cutting and joining materials, components and for finishing products
Work safely and hygienically in construction and cooking activities
Explain how closely finished products meet their design criteria and say what they could do better in the future

PE

Move under, over and through spaces and obstacles outdoors
Use a range of simple tactics to aid attacking and defending
Run a short distance with co-ordination and speed
Throw a projectile overarm
Jump from one foot landing on the opposite foot or both feet
Perform dances using simple movement patterns

Music

Use own voice in different ways including speaking, signing, chanting for different effects, using loud or soft voice and singing simple repeated phrases
Listen & understand live and recorded music
Make and combine sounds musically
Play tuned and un-tuned instruments

Topics

Towers, Turrets and Tunnels; Scented Garden

RE

Easter and Judaism

PSHE/SMSC

Keeping Myself Safe:

Safe and unsafe secrets;
Appropriate touch; Medicine safety

Rights and

Responsibilities:

Co-operation; Caring for the environment;
Saving/spending money

Computing

Understand use of algorithms, how they are implemented as programs on digital devices and how programs work by following a sequence of instructions
Organise, store, manipulate and retrieve data in a range of digital forms
Use logical reasoning to predict the behaviour of simple programs
Recognise common uses of ICT beyond school
Use technology purposefully to create, organise, store, manipulate and retrieve digital content

Science

Growing plants (water, light, warmth)
Identify and compare uses of different materials
Compare how things move on different surfaces